

Two Brush Strokes

Megagame of the Nanking decade in China (1926-1936). The game starts in 1928 and includes teams for the Soviet Union, Japan and the CCP as well as the nationalist government and local provincial governors.

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Handbook

There are a number of handbooks. This chapter gives the handbooks for the original game (version 1 and the amended game (version 2). Amendments were made as a result of lessons from the original game.

Handbook

Version 1 Game Handbook

The game handbook for the first version of *Two Brush Strokes* can be obtained from the sidebar as an attachment. A shortcut is provided [here](#)

Handbook

Version 2 Game Handbook

Version 2 of the game handbook for *Two Brush Strokes* can be obtained from the sidebar. A shortcut is provided [here](#)

Handbook

Team Briefings/ Handbooks

Team handbooks for version 1 can be found here (to be added)

Control	Kuomintang	CCP
Japan	Yunnan	Szechwan
Soviet Union	Sinkiang	Shansi
Manchuria	Ma	Kweichow
Kwangsi	Guominjun	Fukien

Team handbooks for version 2 can be found here (to be added)

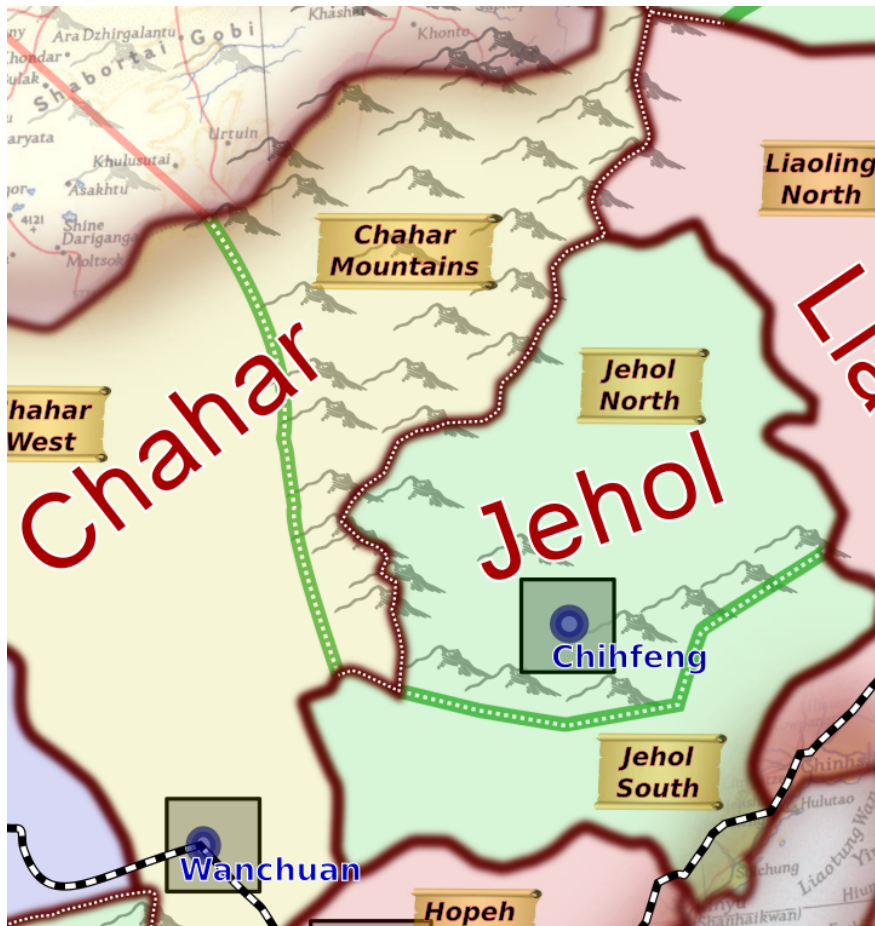
Two Brush Strokes: November 14 2026

Two Brush Strokes is to be presented on November 14 2026. This chapter has and refers to the necessary documents

Two Brush Strokes: November 14 2026

Map

The overall game map of China can be downloaded (as a .pdf) by visiting [TBSmap](#)



There is a large central map of China, presented in 3 parts (Manchuria, North Western China covering Sinkiang, Ma, Yunnan and Szechwan lands and eastern China. Each province is named, in one colour, and is split into Districts by boundaries in green. Where mountains and rivers affect movement, then a dotted line is shown central to the boundary. Soviet movement in the Soviet Union is ordered by movement areas adjacent to the border with China. Soviet troops are deployed into one of those areas when they become available. Japanese troops are available from China (the current troops deployed as railway guards), from Korea, from Taiwan and from Japan itself. The internal Japanese game determines which are made available. It should be noted that Japanese troops may retreat and regroup in one of those three areas.

The map was produced in Inkscape and exported as a .pdf .{ It is available under the Commons Attribution-NonCommercial ShareAlike 4.0 International License. To view a copy of this license, visit <http://creativecommons.org/licenses/by-nc-sa/4.0/> or send a letter to Creative Commons, PO Box 1866, Mountain View, CA 94042, USA.} Should you want to edit the map, then contact Dave Boundy on dave@boundy.uk to obtain an Inkscape .svg file.

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Game Handbook

This page will have a write-up relating to the version 2 game handbook as well as a pdf copy of thehandbook itself

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Venue

The venue is to be Pembroke House in Walworth. More detail will be shown here

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Development from version 1

Analysis of the feedback from the first run of Two Brush Strokes and the planned changes are covered in a blog, published in Military Muddling (the home publication of Chestnut Lodge Wargames Group). It can be read at [CLWG inside report for Two Brush Strokes](#)